



Northwood Community Primary School – Computing Long-Term Plan



Year Group	Autumn Term	Spring Term	Summer Term
EYFS	<p>In EYFS we approach computing throughout the provision and through guided and directed activities across all areas learning, including understanding of the world, expressive art and design and communication and language. In nursery children are introduced to computational thinking approaches which help pupils in developing their problem-solving skills needed for everyday life. As children develop into reception, they begin to explore technology around them. This includes an introduction to iPads and QR codes, iPad apps, photography and videography and internet safety.</p>		
Year 1	My Online Life	What is a Computer? Mini Beasts	Modern Tales Drawing with Shape (Bite Size)
Year 2	My Online Life/ Online Buddies	Story Land Heads up (Bite Size)	Making Games Maths Madness (Byte Size)
Year 3	My Online Life T-Shirt Designer –(Byte Size)	Online Detective	Programming with Robots
Year 4	My Online Life Endangered Species	Real or Fake Minecraft Challenges (Byte Size)	Games Designer
Year 5	My Online Life News reporter and Podcaster (Byte Size)	Binary Messages Music Composer (Byte Size)	Youtuber
Year 6	My Online Life Online Safety Dilemmas	Money	Coding Playgrounds Solve IT Club (Byte Size)